



MEDIA RELEASE

ART & PROGRAMMING – A MAKERSPACE CLASS FOR KIDS Brainstorm, Prototype, and Build Amazing Ideas at the Central Library

SANTA BARBARA, CA – July 8, 2013

As part of its continued partnership with SB Makerspace, the Santa Barbara Public Library System will present an Art & Programming series for kids grades 6 and up on three Sundays: July 14, 21, and 28 from 3:00 – 4:30 p.m. The free workshops will be at the Central Library, located at 40 E. Anapamu St. in Santa Barbara, and will be taught by a designer from a local software company.

During the three class sessions, students will brainstorm, prototype, and build their ideas using Picoboards - small electronic boards with sensors. Picoboards, in concert with the Scratch programming language, work to provide an interface between software and the physical world around us. Using these tools and materials, students will learn how the boards sense the environment around them, and how they can make their programs and designs respond in creative ways!

Registration is limited to ten students, and students must commit to attend all three classes. To register for the three classes, go to the Library's website at SBPLibrary.org, click on the Calendar of Events, look for "Art & Programming – A Makerspace Class for Kids" on July 14th, and register.

SB Makerspace can be found online at sbmakerspace.org, and followed on Twitter at <https://twitter.com/SBMakerSpace>. All Library programs are FREE and open to the public. To find out more about these and other library programs, visit the Santa Barbara Public Library System online at SBPLibrary.org or contact the Library at 805-564-5670.

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